



These guidelines are for students based at the DSES office at Main Lodge. For students out of Canyon, similar principles apply (use magic carpet, Chair 7 and then Chair 17).

### **Terrain Order Guidelines for Students**

1. Indoor equipment familiarization if needed
  2. Flatland work outside
  3. Gentle bunny side slope outside
  4. Magic Carpet (optional)
  5. Discovery Chair (Chair 11)
    - I. Sesame Street West (Can skip for snowboarders)
    - II. Sesame Street (First Run possibly for snowboarders)
    - III. Disco Park
  6. The runs off chairs 6, Gondola, and 1 are much longer and more challenging than those off chair 11 (student should be strong, confident wedge skier to attempt them with plenty of time!).
  7. Chair 6 (Thunderbound) or Gondola
    - I. St. Moritz – Jill’s Run (Go to Mambo for snowboarders)
    - II. Mambo
    - III. Stump Alley
  8. Chair 1 (Broadway) or Chair 2 (Stump Alley)
    - I. St. Moritz – Jill’s Run
    - II. Mambo
    - III. St. Anton/Broadway
- We recommend all lessons start with a warm up run on chair 11 because:
    - the student (or his parent) may not accurately state his skiing ability
    - the student’s performance will vary from lesson to lesson, day to day
    - equipment set-up can be checked.
  - Competent Skiers typically ski blue runs off Broadway (Chair 1) and Stump Alley (Chair 2)
  - Instructors must get permission from an on-hill staff member to take students to the top of the mountain or into the terrain parks or pipes. Students are not allowed in these areas with out staff permission. Such permission must be obtained for each lesson, morning and afternoon. (It is not sufficient that the lesson progress notes state that such runs have been skied previously, since, for example, snow conditions may have changed).
  - Instructors should inform an on-hill staff member if they plan on taking students to a Black run above mid-mountain.

### **When do I take my student to the next harder run?**

Only when the student can make controlled, slow speed, short turns all the way down the current run he is on. Turn shape is important to control speed; turns should be properly finished so the skis end up perpendicular to the fall line after each turn. The student should be able to stop after each turn if asked to do so.

### **When in doubt – don’t advance!!**

If you are unsure of your student’s abilities, please err on the side of caution. Ask an on-hill staff member for guidance. Do not let your student control the lesson: remember, you are ultimately responsible for your student’s safety.

### **What if my student is bored?**

If your student is bored with the terrain he is on but is not ready to advance, try a variety of exercises and games. Ask a staff member or other volunteers for examples of games or see the games handout.